# **SECTION MODES SYSTEM** (artnet/sACN) **SYSTEM** (artnet/sACN)

96 UNIVERSE / 8-PORT SYSTEM (artnet/sACN)



## INTRO

The MX96 Master coupled with SX Slaves, is a powerful and flexible control system developed specifically to control LED pixel protocols in a wide range of installation configurations.

The MX96 outputs the transmission of light data ("X-Data") to be sent through any standard network cable at distances in excess of 300m (1000'). The SX Slaves decode this signal into pixel ready protocols and allows the distribution of a large number of pixels from a single, centralised pixel controller, bypassing common challenges of data degradation, crosstalk, signal reflections or voltage drop.

A whopping 96 Universes of Multicast/Unicast E1.31 or ART-NET data is transmitted via 8 outputs.

This incredible pixel volume when combined with our advanced and highly configurable feature-set ensures our MX96 and SX pixel control system is the perfect choice for your LED Pixel lighting projects.

## CONFIGURATION OPTIONS

#### **OPERATING SPECIFICATIONS:**

- Input Power: 110-240v AC
- Output Protections:
  - Electrostatic Discharge (ESD)
  - Overvoltage protection (up to 60vDC)
- Short circuit
- Input Connection: Ethernet (RJ45)
- Input Protocol: E1.31(sACN) / Artnet
- **Output Connection:**
- 8x Ethernet (RJ45)
- Output Protocol:
- 8x X-Data
- Operating Temp: -40°C - +80°C
- Storage Temp: • -50°C - +150°C
- Supported Chipsets:
  - TLS3001, SM16716, LPD6803, WS2801, WS2811/12/12B/13/18, APA102/104, TM180x, MBI6020, INK1003, SK6812, UCS1903, UCS2903, UCS2904, MY9221, MY9231 (NB: One protocol per MX96)

#### **OPERATING MODES:**

There are two operating modes, condensed and expanded for greater adaptability and allowing optimised configuration of pixels for different project requirements.

#### 1. CONDENSED

Each SX receiver has two pixel data outputs. A maximum of 3,072 channels per output is available in this mode. (6,144 channels total).

This mode allows control of all pixel protocols, either with or without a clock line.

#### 2. EXPANDED

Each SX receiver has up to four pixel data outputs. A maximum of 1,536 channels per output. (6,144 channels total).

This mode can only be used for pixel protocols without a clock line.





## INTRO

The SX slave is used in conjunction with the MX96 Master and receives X-Data through normal ethernet cable and RJ45 connectors. It converts X-Data into a pixel ready data stream that supports a huge amount of pixel protocols. The slaves can be configured in a multitude of ways making them perfect for every pixel project.

With wide range input of 5v-24v DC and up to 30A total output (7.5A / output) they are capable of running a huge amount of channels, 6,144 (12 universes) to be precise, which can be evenly split over 2 or 4 pixel outputs.



## CONFIGURATION OPTIONS

#### **OPERATING SPEC:**

- Input:
  - Power: 5v 24vDC
  - Connection: Ethernet (RJ45)
  - Protocol: X-Data
- Output Connection:
  - IP40 Connection: Screw Terminal
  - IP65 Connection: Plug Play option
  - Protocol:
    - Pixel Data
    - TLS3001, SM16716, LPD6803, WS2801, WS2811/12/12B/13/18, APA102/104, TM180x, MBI6020, INK1003, SK6812, UCS1903, UCS2903, UCS2904, MY9221, MY9231.
  - Amps:
    - Condensed:
    - 7.5A x 2 Outputs (total 15A)\*
    - Expanded:
    - 7.5A x 4 Outputs (total 30A)\*
  - \*Mini Blade Fused Outputs
- Operating Temp:
- -40°C +80°C
- Storage Temp:
  - -50°C +150°C

### CONFIGURATION OPTIONS (MX/SX SYSTEM)

- One Pixel Protocol per MX96
- Configurable RGB/W Order
- Gamma Correction
- Clock Speed Adjustment
- Test Mode
  - None (Reads Live Data)
  - RGBW Cycle
  - Select Colours (Red / Green / Blue / White)
  - Select Custom Colour
  - Colour Fade
- Start Universe and Start Channels
- Number of Pixels / Output
- Null Pixels
- ZigZag Patch
- Pixel Buddying (Pixel Groups)
- Set Global Intensity Levels at Controller Level
- Reverse Patch

